



Tier 1 Setup – ROUND ROBIN AND KNOCKOUT ROUNDS

Tier 1 will include 48 players broken up in 12 groups of 4. Each player will play the other 3 players in his group. The round robin play will determine the seeding for the knockout round. The Top 28 players will advance to the Tier 1 knockout round. (That includes the top 2 seeds in each group and 4 wildcards.) The Bottom 20 players will drop to their own Tier 1B Tournament.

The seeding for the knockout round will work as follows:

After round robin play, everyone will essentially be ranked 1-28. Based on that, we will have 4 1 seeds, 4 2 seeds, 4 3 seeds, 4 4 seeds, 4 5 seeds, 4 6 seeds, and 4 7 seeds for the knockout round. (We will need to use tiebreaker rules to rank everyone. So each set and each game you win does matter.) We will draw the knockout round randomly, with each quadrant having a 1 seed vs the winner of a 4 seed vs 5 seed, a 2 seed vs a 7 seed and 3 vs a 6 seed. Players could, in theory, play the same opponent they had played in the round robin stage. We will just follow the bracket through to the end. There is NO reseeding once the knockout round starts. Essentially, the top 4 players will get byes.

All matches for round robin and knockout round play for Tier 1 will be two regular sets. If players split those sets, the match will be determined by a 10-point super tiebreaker, played with regular tiebreak rules.

The Tier 1B Tournament will have players ranked 1-20. Based on that, we will have 4 1 seeds, 4 2 seeds, 4 3 seeds, 4 4 seeds and 4 5 seeds for the knockout round. A 1 seed will play the winner of a 4 vs 5 and 2 seed will play a 3 seed in each quadrant. The drawing will determine who will play who.

Tier 2 Setup - ROUND ROBIN AND KNOCKOUT ROUNDS

Tier 2 will include 48 players broken up in 12 groups of 4. Each player will play the other 3 players in his group. The round robin play will determine the seeding for the knockout round. The Top 28 players will advance to the Tier 1 knockout round. (That includes the top 2 seeds in each group and 4 wildcards.) The Bottom 20 players will drop to their own Tier 1B Tournament.

The seeding for the knockout round will work as follows:

After round robin play, everyone will essentially be ranked 1-28. Based on that, we will have 4 1 seeds, 4 2 seeds, 4 3 seeds, 4 4 seeds, 4 5 seeds, 4 6 seeds, and 4 7 seeds for the knockout round. (We will need to use tiebreaker rules to rank everyone. So each set and each game you win does matter.) We will draw the knockout round randomly, with each quadrant having a 1 seed vs the winner of a 4 seed vs 5 seed, a 2 seed vs a 7 seed and 3 vs a 6 seed. Players could, in theory, play the same opponent they had played in the round robin stage. We will just follow the bracket through to the end. There is NO reseeding once the knockout round starts. Essentially, the top 4 players will get byes.

All matches for round robin and knockout round play for Tier 1 will be two regular sets. If players split those sets, the match will be determined by a 10-point super tiebreaker, played with regular tiebreak rules.

The Tier 2B Tournament will have players ranked 1-20. Based on that, we will have 4 1 seeds, 4 2 seeds, 4 3 seeds, 4 4 seeds and 4 5 seeds for the knockout round. A 1 seed will play the winner of a 4 vs 5 and 2 seed will play a 3 seed in each quadrant. The drawing will determine who will play who.

Tier 3 Setup - ROUND ROBIN AND KNOCKOUT ROUNDS

Tier 3 will include 44 players broken up into 11 groups of 4. Each player will play the other 3 players in his group. The Top 24 Players (i.e. players who finish 1st and 2nd in their group) will advance to the Tier 3 Knockout Round, while the Bottom 20 Players (i.e. players who finish 3rd and 4th in their group) will end up in the Tier 3B Knockout round.

The Tier 3 Knockout Round will feature the Top 24 Players from Tier 3 Group Play and the Bottom 20 Players from Tier 3 Group Play. The four quadrants will consist of 6 players each. The 1 seeds will play the winners of the 4/5 seeds and 2 seeds will face the winners of the 3/6 seeds.

The bottom 20 players will play in the Tier 3B Tournament, following the same format as the 1B and 2B tournaments.

Players could, in theory, play the same opponent they had played in the round robin stage. We will just follow the bracket through to the end. There is NO reseeding once the knockout round starts.

All matches for round robin and knockout round play for Tier 3 will be two regular sets. If players split those sets, the match will be determined by a 10-point super tiebreaker, played with regular tiebreak rules.

Tier 4 Setup - ROUND ROBIN AND KNOCKOUT ROUNDS

Tier 4 will include 20 players broken up into 5 groups of 4. Each player will play the other 3 players in his group. All Players will play in one Knockout Tournament. Every person will be ranked 1-20, with 5 players per quadrant. See The 1B and 2B tournaments for how this will work.

Players could, in theory, play the same opponent they had played in the round robin stage. We will just follow the bracket through to the end. There is NO reseeding once the knockout round starts.

RULES:

1. Every match is best of 3 sets. The first two sets are Regular sets. (meaning if the set is tied at 6 games each, you play a tiebreak to 7 points). If players split the first two sets, the third "set" is just a Super tiebreaker. First to 10 Points. Win by 2.

This will be true FOR ALL TIERS FOR ALL ROUNDS.

2. Tiebreakers:

a) Within a group:

- 1) Head-to-Head
- 2) Sets Won Head-to-Head (3rd Set Super Tiebreak counts as 1 set)
- 3) Sets Lost Head-to-Head
- 4) Game Percentage Head-to-Head (3rd Set Super Tiebreak counts as 1 game)
- 5) Option to play or Coin Flip – Time Permitting/Commissioner's Discretion

NOTE: If there is a three-way tiebreaker, the way it will work is as follows: We will first use a 3-way tiebreaker to eliminate one player. And then the remaining two players will be subject to the normal head-to-head tiebreaker. Commissioner Discretion may be in play here.

b) Between Groups

- 1) Final Position within group play (1, 2, 3, or 4)
- 2) Win/Loss Record
- 3) Set Percentage
- 4) Game Percentage (3rd Set Super Tiebreak counts as 1 game)
- 5) Option to play or Coin Flip – Time Permitting/Commissioner's Discretion

3. Determine among yourselves who serves first.

WHERE DO I PLAY?

You can play in the following locations:

- a) Hewlett High School
- b) Woodmere Middle School
- c) North Woodmere Park
- d) Grant Park
- e) Point Set – We will have a discounted rate as we have in the past. Playing at Point Set is, as always, on your dime.

***IF YOU PLAY AT POINT SET, BOTH PLAYERS MUST BE WITT PARTICIPANTS TO GET THE DISCOUNT.

When you schedule, please let them know you are part of "WITT - The Woodmere Invitational."

- f) Anyone you know who has a court in their house
- g) Anywhere else

North Woodmere Park has lights at night until 10:15 - I think. The courts were redone and are very nice.

New for this year: if there is some disagreement as to where the match will be played, it should be played at Point Set. We know there is a financial element to this, but there was a lot of disagreement on this point in the past.

WHO SCHEDULES MY MATCHES?

You do. It would be literally impossible to tell you when and where you should be playing. This system provides for flexibility. So let's say I'm scheduled to play David Feder (which I am!) I would call/email/text/fax/whatsapp/carrier pigeon/telegram him to find out the best possible time for both of us. You can play at 6 AM, 10 PM, 3 AM, well you get the idea....

Forfeiting

This is a very dicey topic.

- a) If you can't play because you're injured, you will forfeit.
- b) If you are going on a family trip for 3 weeks during the summer and are not able to play, you will forfeit. (I'm fine with working around your schedule, within reason of course)
- c) If you are busy at work and don't have time for weeks on end, you will forfeit.

You get the idea.

A forfeit in the Round Robin Round counts as 6-0 6-0. A forfeit generally does have a big domino effect on tiebreakers so PLEASE PLAY YOUR MATCHES.

Scheduling

You will have UNTIL SUNDAY JULY 13th to play 3 Round Robin Matches. Plan Accordingly.

DO NOT WAIT TO PLAY ALL YOUR MATCHES UNTIL A WEEK BEFORE. PLEASE. I BEG YOU.

You will then have 7-10 Days to 2 weeks to play each match in the Knockout Round. I'm fine with flexibility within reason. WITHIN REASON. November is not within reason.

I would expect that both people will be honest about who couldn't play the match. Any issues I will determine myself. Or maybe flip a coin.

This Tournament can only work if everyone does what they need to do. We can't be chasing people down to play matches.

Commissioner Discretion

One final note. My goal of this tournament was/is to include as many people as I could, while making it both fair and fun for everyone. It's possible people were incorrectly categorized and placed in the wrong Tier. While we can't have 25 tiers, we did try to make it as fair as possible. Because we may have gotten something wrong, I reserve the right to make any change to this tournament if necessary. Hopefully, that won't be the case. But if I need to pull this card, and someone tells me it wasn't in the rules, now it is. That really goes for everything Tournament related.

I think that's everything. If you have any other questions, please let me know.

I wish everyone good luck and most importantly, have fun. If you have questions, please ask.